

Broom Service

Setup

- » Display 3 **task cards** face up.
- » **3p:** 17 cards each, **4p:** 15 cards each, **5-6p:** 14 cards each.
- » Each player chooses 1 card and places it **cowardly** on the table in front of them.

Playing the Game

- » The game is played over **four** rounds.
- » Each Round:
 1. Each player chooses **three** different cards.
 2. Start player plays **one** card **cowardly** or **bravely**.
 3. In turn order each other player **must**
 - » Say "**next!**" if they haven't chosen that card **OR**
 - » If they have, play their card **cowardly** or **bravely**.
- » Only one **brave** witch per type can be played each round. **All others are cancelled.**
- » Next Turn/Round: Last player to play a card **bravely** goes first. If all were played **cowardly**, the player who played the first **cowardly** witch goes first.
- » Task Cards:
 - » A player who completes a **task card** takes it at the **end** of the round. Tied players each take a **5 VP** card.

Ending the Game

- » After 4 rounds, the game ends. Add up points from each type of color potion, brave potion, and any task cards collected. The player with the **most** points wins.