Fan-made mission sheet for TH	by Thomas Sing	You have 3 minutes and 30 seconds to complete the t	
		limit, the Currents rule applies	
MISSION		15 (a) (b) (c) (c) (c) (c) (c) (c) (c) (c) (c) (c	
		You have 3 minutes to complete the tasks; if you play the Deep rule applies	without a time limit, the Raptu
	l:	16 🙆 🚎 One crew member 💓	
2:		You have 2 minutes and 30 seconds to complete the t limit, no communication is allowed	asks; if you play without a time
4:	5:	17 🙆 🤨 🔛 🔤	
		18 🎒 🧐	
Mission Difficulty	Attempts Final Total	19 (A) (D) Most difficult (B)	
		As the first task, the Captain must take the displayed	task with the highest difficulty
		21 A Hore than the crew the the crew	
4 🙆 🤨 💿		At no point may a crew member have won two more '1	L' cards than any other crew me
5 🙆 🧕			
6 🙆 🚺 All tasks to one crew memb		$\begin{array}{c c} \hline 23 \\ \hline 23 \\ \hline 28 \\ \hline 78 \\ \hline 9 \hline$	
Decide together who will assume all tasks, bu	t do not talk about the cards in your hands	Whoever wins the first trick must have won more tric crew member; no communication is allowed until the	
7 0 0			
8 🙆 Never two g more than other o		25 Ø @ 456 ₹? @ is skipped	
At no point may a crew member have won two	more '9' cards than any other crew member	The Captain receives no tasks	
to the captain assumes all tasks or passes them		You have 5 minutes to complete the tasks; if you play rises to 12	
if passed on, all communication must take pla	ce before the first trick		
11 🔮 🔇 😍 -2		The yellow 5 must be played as the final card of the fin	nal trick of the mission
12 Do not open a trick with or 🗠			
No trick may be opened with a pink card or a s		29 🕘 🔱 🔛	
13 (a) (b) hit cases to (b) hit cases the med	ately OOOO	30 🙆 🔞 😡	
if passed on, all communication must take pla	ce before the first trick	31 🙆 👰 😡 👘 🕓	
	v s	32 A Iwill I will win I will win I will win 2 tricks the first	8
	ission; draw	Take the task cards shown and select them as usual	
with a total of X 🛛 🕄 🗙 tasks wi Mark the Distress Signal for all crew to p		EPILOGUE	
empty member in same direction before the firm	st trick; lasts until mission is completed	You have completed Mission Deep Sea, but the search missions! Start at a level of difficulty 18 and raise it b mission. You no longer need to count your attempts, t	y one each time you complete a
Currents: Use a card to communicate but do not place a Sonar token on	it 🔀 allowed	used the Distress Signal. Free Task Selection always a	
• Place two few Control Control Contre	er Sonar tokens in the middle of ers; anyone may use these tokens		35 🍐 🥺
 Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color card at random to determine Infamiliar Terrain: Draw a color c		36 👌 👰 🔢 37 🗳 👰	38 🙆 🥸
Free Task Selection: Discuss your preference task allocation and assign them accord		39 👌 🥸 🔹 🚯 🔯	41 🙆 🐼
	eep Sea fan-made mission sheet v1c by David Fox, 29 September 2021.		

Fan-made mission sheet f	for THE by Thomas Sing pure yo ki badia da and and and and and and and and and	14 A Concrew member ? ?
	magery pro-	You have 3 minutes and 30 seconds to complete the tasks; if you play with limit, the Currents rule applies
MTSS	ION DEEP SEA	15 A Concrew member A -2
		You have 3 minutes to complete the tasks; if you play without a time limit, the Deep rule applies
ew Members	1: {	16 🙆 💰 One crew member 💓
	3:	You have 2 minutes and 30 seconds to complete the tasks; if you play with limit, no communication is allowed
	5:	
	SEARCH FOR MU	
ssion Difficulty	Attempts Final Total	
		As the first task, the Captain must take the displayed task with the highest
0		At no point may a crew member have won two more '1' cards than any other
	p one crew member	23 (156 - 27 Marys 156 - 27 Marys More tricks (160 - 160
	e all tasks, but do not talk about the cards in your hands	Whoever wins the first trick must have won more tricks at any given time crew member; no communication is allowed until the second trick
6		
Never two 🧕 m	nore than other crew	
	have won two more '9' cards than any other crew member	The Captain receives no tasks
) 🙆 🗭 🕺 ?		
O 🙆 🧿 All tasks to	or communicate	You have 5 minutes to complete the tasks; if you play without a time limit, rises to 12
	r passes them to a willing crew member; must take place before the first trick	
) 👌 🔞 🔘 -2		The yellow 5 must be played as the final card of the final trick of the missio
2 🙆 Do not open		
No trick may be opened with a pink card or a submarine card		29 🙆 🚯 😡
3 🙆 🚺 All tasks to	immediately	
The Captain assumes all tasks or passes them to a willing crew member; if passed on, all communication must take place before the first trick		
	KEY	32 O vin exactly 3 2 tricks the first & O O O O O O O O O O O O O O O O O O
Draw tasks with a total of X	Timed mission; draw 😡 Captain	
	r all crew to pass a non-submarine card to adjacent before the first trick; lasts until mission is completed	You have completed Mission Deep Sea, but the search is not over yet you
Currents: Use a card to but do not place a So	to communicate 🛛 💦 No communication	missions! Start at a level of difficulty 18 and raise it by one each time you or mission. You no longer need to count your attempts, but must track wheth used the Distress Signal. Free Task Selection always applies. How far can yo
Contract Sector Part Rapture of the Deep: Place two fewer Sonar tokens in the middle of the table than the number of players; anyone may use these tokens		33 🖉 🔞 📄 🛛 34 🖉 🗐 🔄 35 🦉
U 123 → Unfamiliar Terrain: Draw a color card at random to determine U 23 → Communication rules: 1-3 normal, 4-6 Currents, 7-9 Rapture of the Deep		
s s s s s s s s s s s s s s s s s s s	rules: 1-3 normal, 4-6 Currents, 7-9 Rapture of the Deep	